

STATS 701: THEORY OF RL

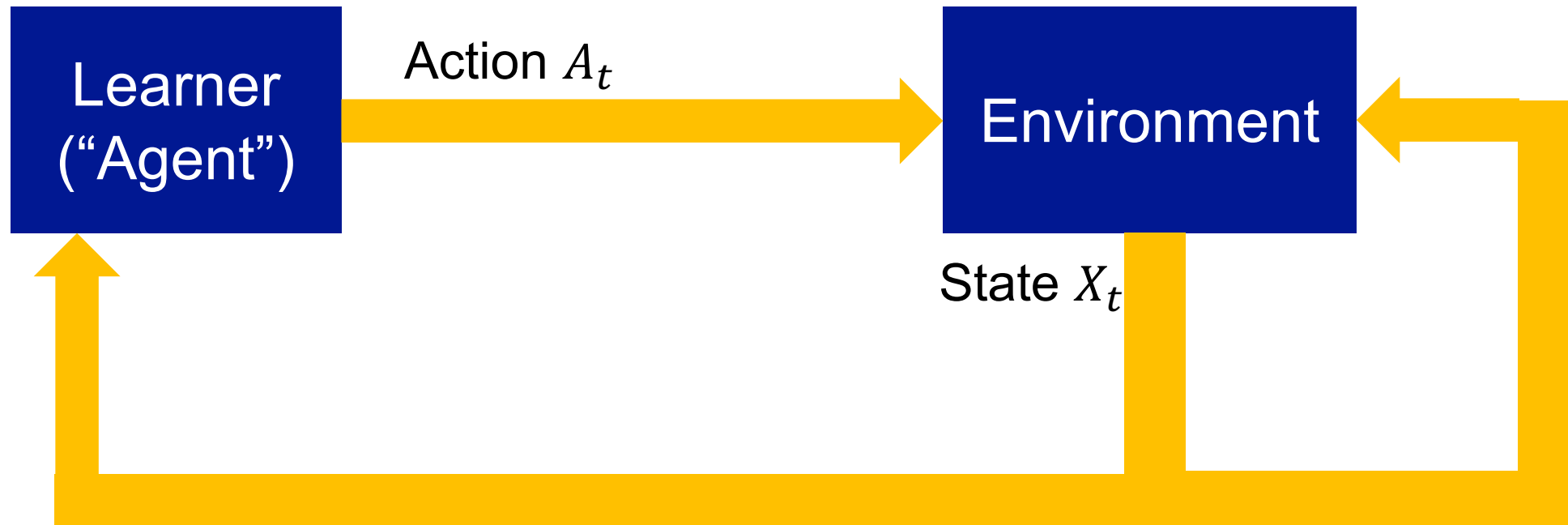
WINTER 2021

ADVERSARIAL MDPS

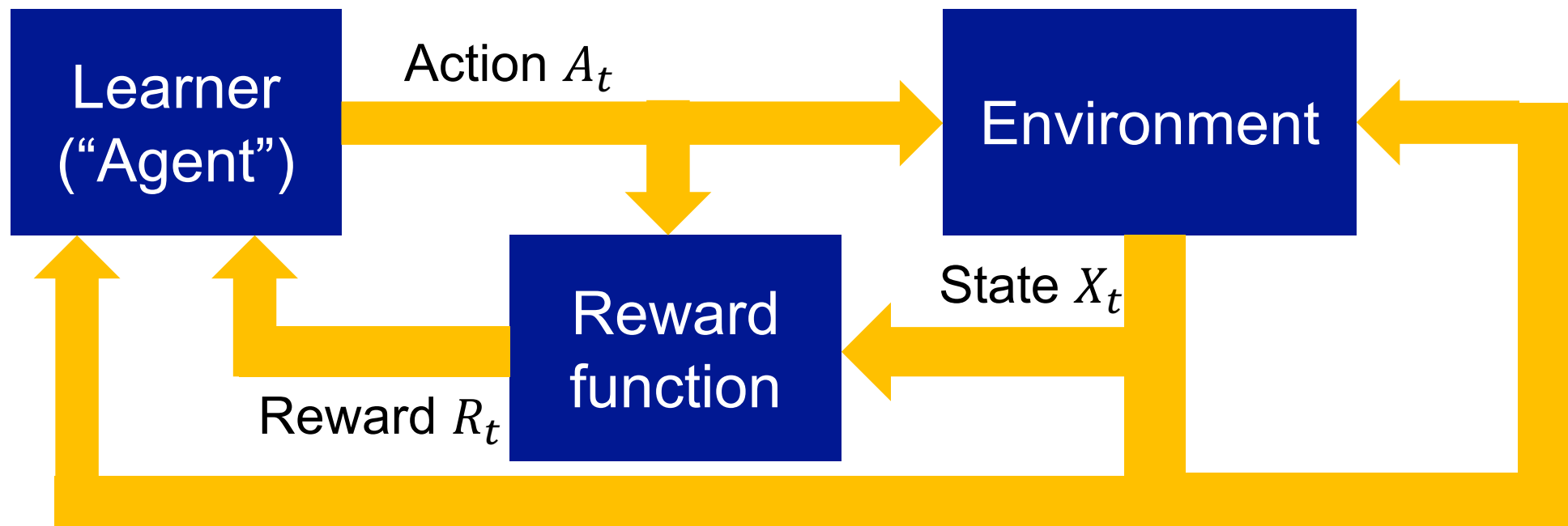
Ambuj Tewari

slide credits: Gergely Neu @ Universitat Pompeu Fabra, Barcelona

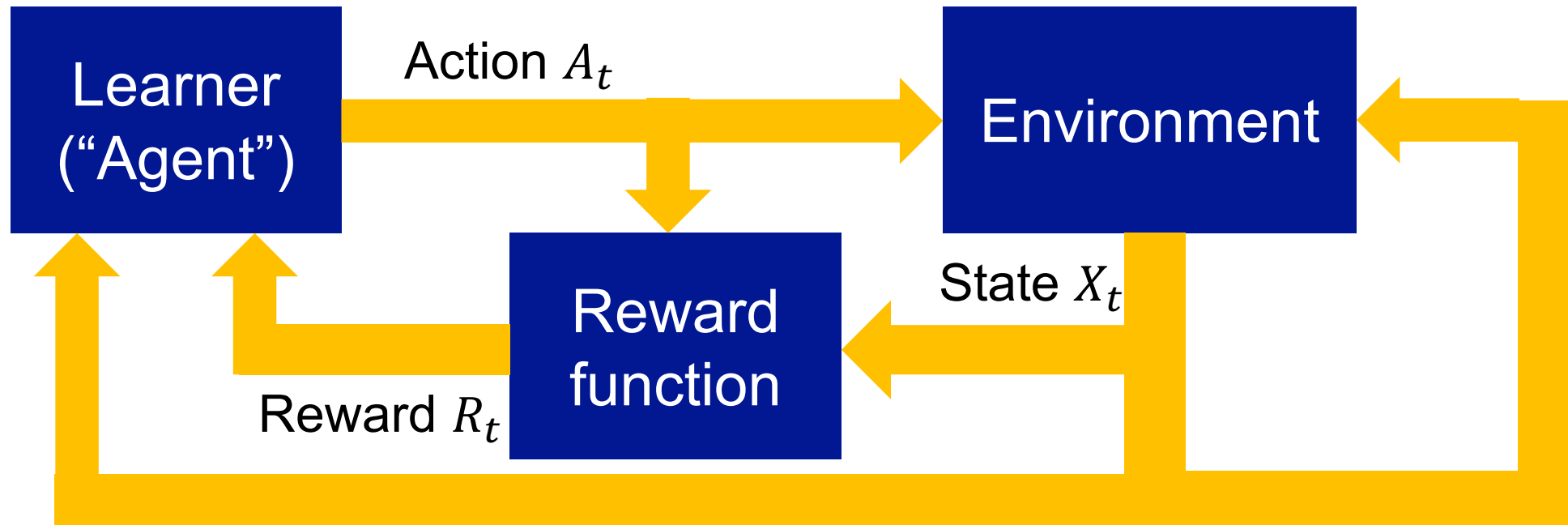
MARKOV DECISION PROCESSES



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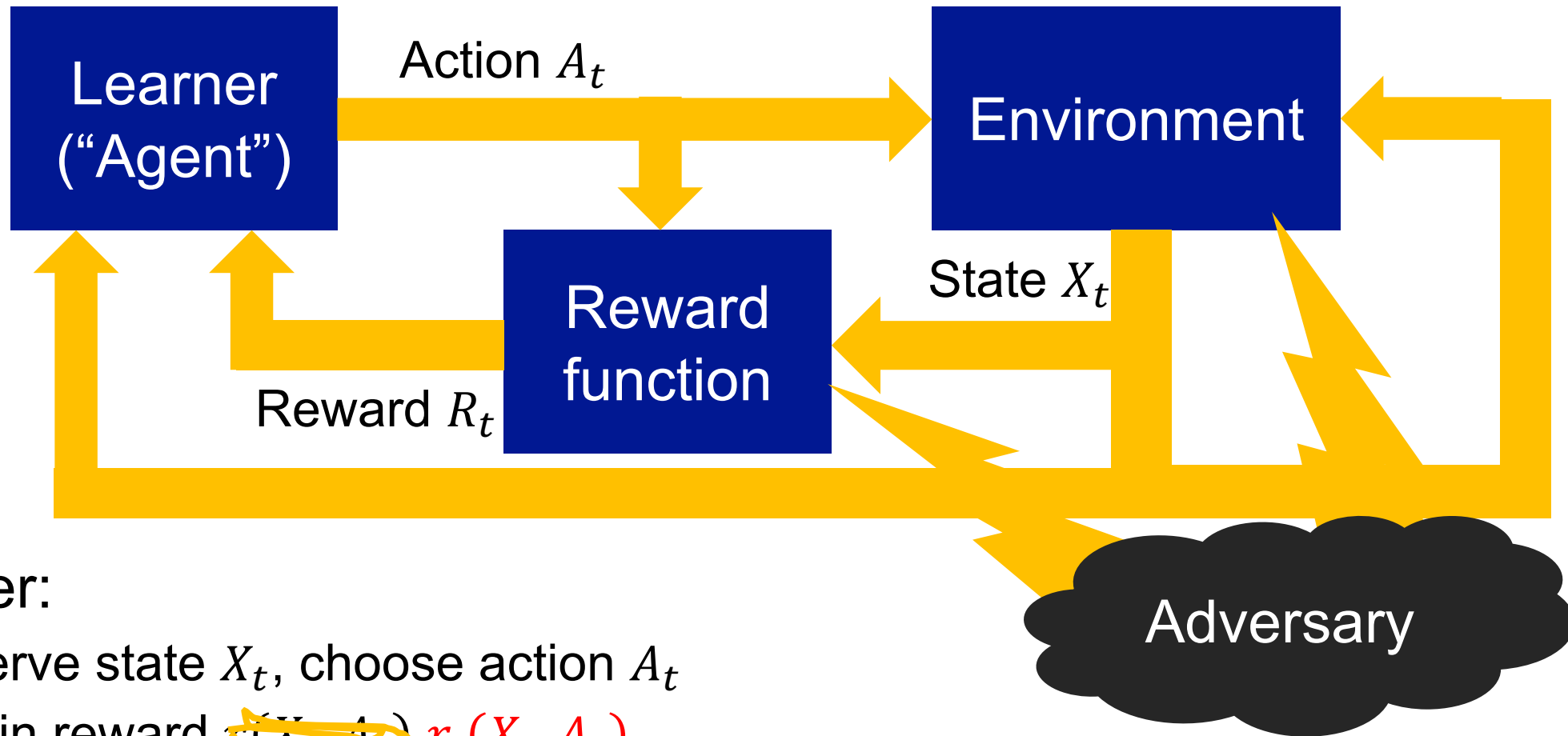


- **Learner:**

- Observe state X_t , choose action A_t
- Obtain reward $r(X_t, A_t)$

- **Environment:** Draw next state $X_{t+1} \sim P(\cdot | X_t, A_t)$

ADVERSARIAL MARKOV DECISION PROCESSES



- **Learner:**

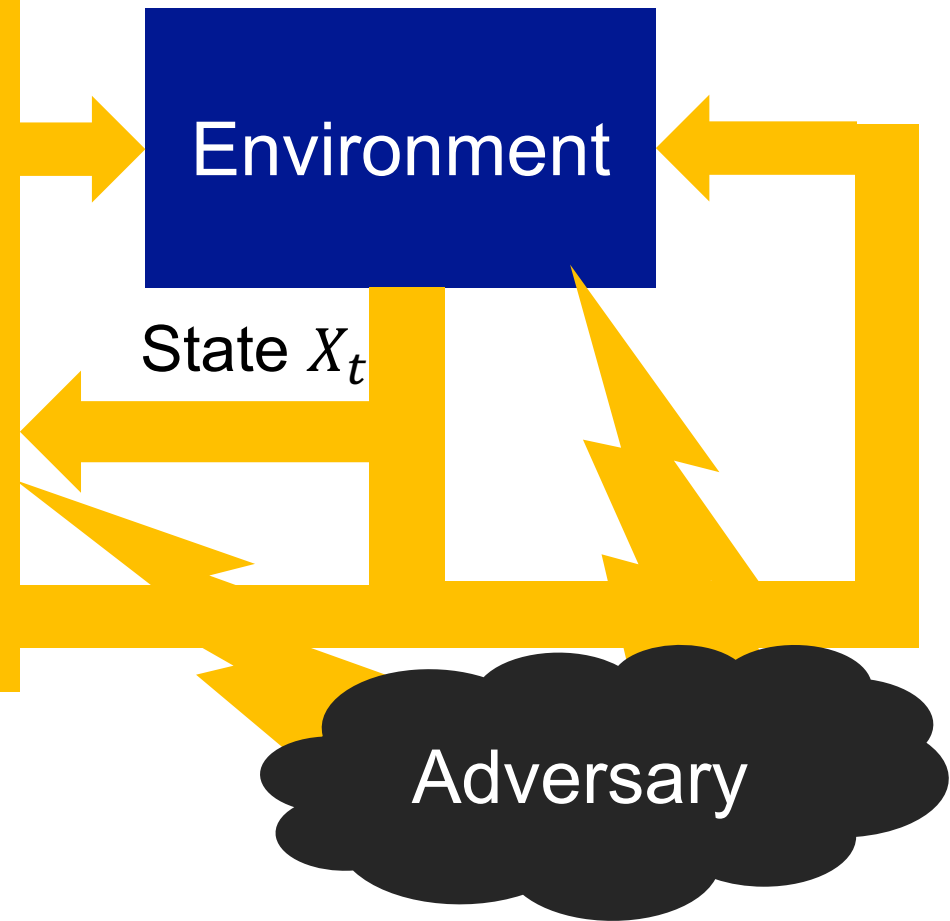
- Observe state X_t , choose action A_t
- Obtain reward ~~$r_t(X_t, A_t)$~~ $r_t(X_t, A_t)$

- **Environment:** Draw next state $X_{t+1} \sim \cancel{P(\cdot | X_t, A_t)}$ $P_t(\cdot | X_t, A_t)$

ADVERSARIAL MARKOV DECISION PROCESSES

This lecture:

what is achievable when an external adversary is allowed to change the reward function and the transition function over time?



- **Learner:**
 - Observe state X_t , choose action A_t
 - Obtain reward ~~$r_t(X_t, A_t)$~~ $r_t(X_t, A_t)$
 - **Environment:** Draw next state $X_{t+1} \sim$ ~~$P(\cdot | X_t, A_t)$~~ $P_t(\cdot | X_t, A_t)$
- Adversary**

PERFORMANCE MEASURE: REGRET

Regret

$$\mathfrak{Reg}_T(\pi) = \sum_{t=1}^T \mathbb{E}[r_t(X_t^*, \pi(X_t^*)) - r_t(X_t, A_t)],$$

where X_1^*, X_2^*, \dots is the sequence of states that would have been generated by running comparator policy π through the dynamics P_1, P_2, \dots

PERFORMANCE MEASURE: REGRET

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Goal: sublinear regret

$$\lim_{T \rightarrow \infty} \max_{\pi} \frac{\mathfrak{Reg}_T(\pi)}{T} = 0$$

OUTLINE

- Hardness results
 - Non-oblivious adversaries
 - Arbitrarily changing dynamics
- Arbitrarily changing reward functions
 - Some common ideas
 - Two algorithm families

SOME HARDNESS RESULTS

NON-OBLIVIOUS ADVERSARIES

Non-oblivious adversary:
can take history $\mathcal{H}_t = X_t, A_{t-1}, X_{t-1}, A_{t-2}, \dots$
into account when selecting r_t and P_t



NON-OBLIVIOUS ADVERSARIES

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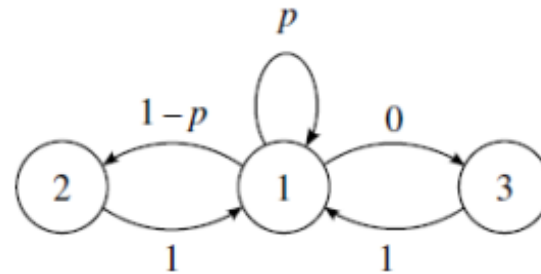
Theorem

(Yu, Mannor and Shimkin, 2009)

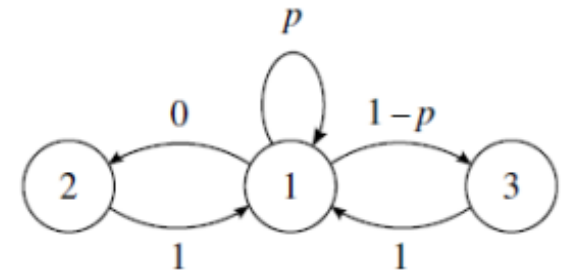
No algorithm can guarantee sublinear regret
against a non-oblivious adversary

PROOF

Simple counterexample by Yu, Mannor and Shimkin (2009):



(a) Transition model if the agent chooses to go left.

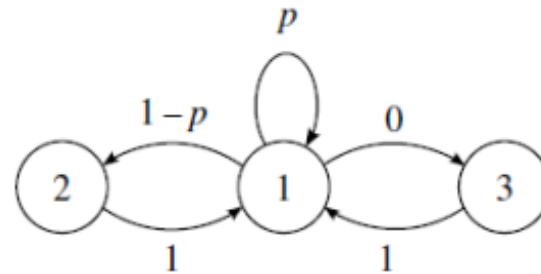


(b) Transition model if the agent chooses to go right.

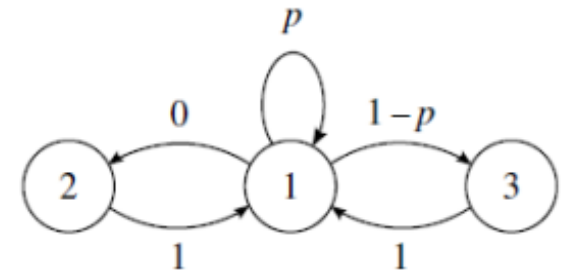
PROOF

Simple counterexample by Yu, Mannor and Shimkin (2009):

- Reward is function of state
- $r_t(\text{default}) = 0$
- $r_t(\text{left}) = 1$ if $A_{t-1} = \text{right}$
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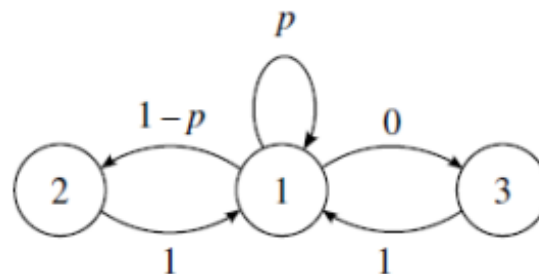
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PROOF

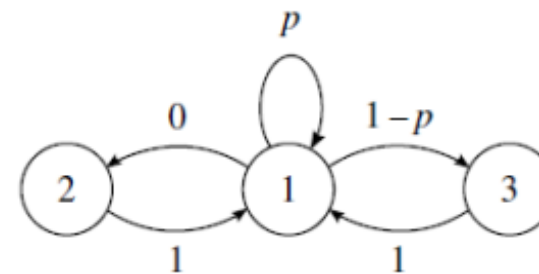
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$$r_t(X_t) = 0 \text{ for all } t!$$



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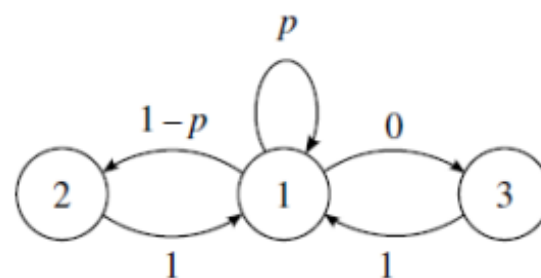
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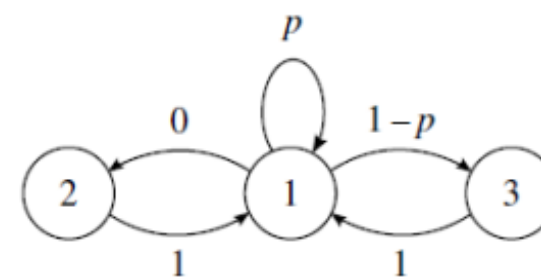
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But there is a policy π with

$$\mathbb{E}\left[\sum_t r_t(X_t^*, \pi(X_t^*))\right] \geq \left(\frac{1}{2} - p\right) T$$

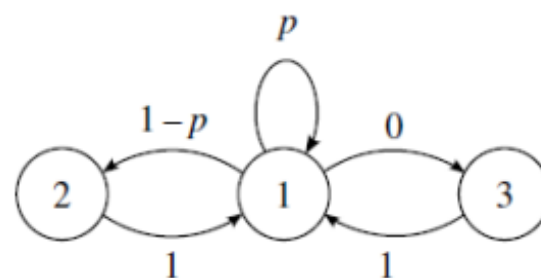
Either $\pi(1) = \text{left}$ or $\pi(1) = \text{right}$

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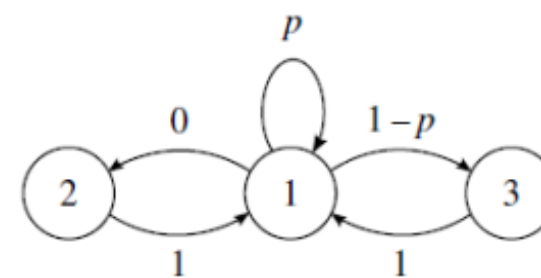
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Either $\pi(1) = \text{left}$ or $\pi(1) = \text{right}$

$$\mathfrak{Reg}_T(\pi) \geq \left(\frac{1}{2} - p\right) T$$

OBLIVIOUS ADVERSARIES

Non-oblivious adversary:
can take history $\mathcal{H}_t = X_t, A_{t-1}, X_{t-1}, A_{t-2}, \dots$
into account when selecting r_t and P_t



OBLIVIOUS ADVERSARIES

Oblivious adversary:
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“Adversary \approx nature”:
it can (mis)behave arbitrarily, but doesn’t
care about what you do



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Can we guarantee
sublinear regret now?



LEARNING WITH CHANGING TRANSITIONS IS HARD

Learning against an oblivious adversary can still be **computationally hard** when the transition function is allowed to change!

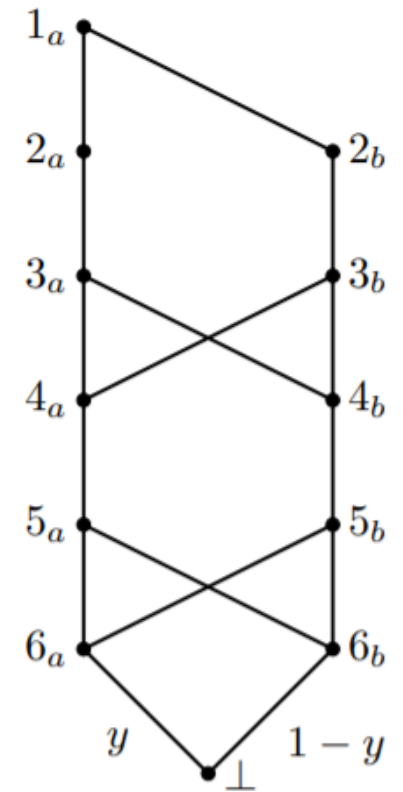
Theorem

(Abbasi-Yadkori et al., 2013)

There is an adversarial MDP where achieving sublinear regret is computationally hard.

PROOF CONSTRUCTION

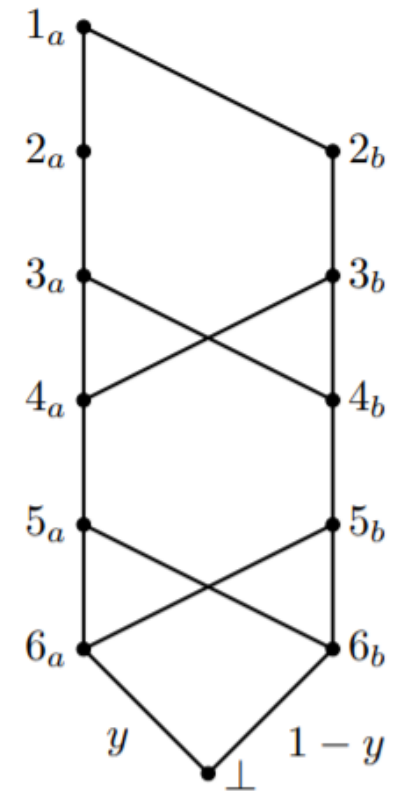
- **Idea:** learning of noisy parities can be formulated as an MDP with changing transition functions & rewards!
- $O(\text{poly}(n)T^{1-\alpha})$ regret $\Rightarrow O\left(\frac{\text{poly}(n)}{\varepsilon^{1/\alpha}}\right)$ excess risk, conjectured to be computationally hard to achieve
- Construction: an instance $x \in \{0,1\}^n$ corresponds to a deterministic transition graph with rewards determined by the label y



PROOF CONSTRUCTION

- **Idea:** learning of noisy parities can be formulated as an MDP with changing transition functions & rewards!
- $O(\text{poly}(n)T^{1-\alpha})$ regret $\Rightarrow O\left(\frac{\text{poly}(n)}{\varepsilon^{1/\alpha}}\right)$ excess risk, conjectured to be computationally hard to achieve
- Construction: an instance $x \in \{0,1\}^n$ corresponds to a deterministic transition graph with rewards determined by the label y

Corresponds to an oblivious adversary that picks (P_t, r_t) jointly!



SLOWLY CHANGING MDPS

Very recent work by Gajane et al. (2019), Cheung et al. (2020):

- define reward and transition variation as

$$V_T^r = \sum_{t=1}^T \max_{x,a} |r_t(x, a) - r_{t+1}(x, a)|$$

$$V_T^P = \sum_{t=1}^T \max_{x,a} \|P_t(\cdot | x, a) - P_{t+1}(\cdot | x, a)\|_1$$

- regret bounds of $O\left((V_T^P + V_T^r)^{1/3} T^{2/3}\right)$ are possible
- algorithm: UCRL + forgetting old data

ALGORITHMS FOR MDPS WITH ADVERSARIAL REWARDS

WHERE IT ALL STARTED...

Experts in a Markov Decision Process

NeurIPS 2005

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Online Markov Decision Processes

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Math of OR 2009

FORMAL PROTOCOL

Online learning in a fixed MDP

For each round $t = 1, 2, \dots, T$

- Learner observes state $X_t \in \mathcal{X}$
- Learner takes action $A_t \in \mathcal{A}$
- Adversary selects reward function $r_t: \mathcal{X} \times \mathcal{A} \rightarrow [0, 1]$
- Learner earns reward $R_t = r_t(X_t, A_t)$
- Learner observes feedback
 - Full information: r_t
 - Bandit feedback: R_t
- Environment produces new state $X_{t+1} \sim P(\cdot | X_t, A_t)$

FORMAL PROTOCOL

Online learning in a fixed MDP

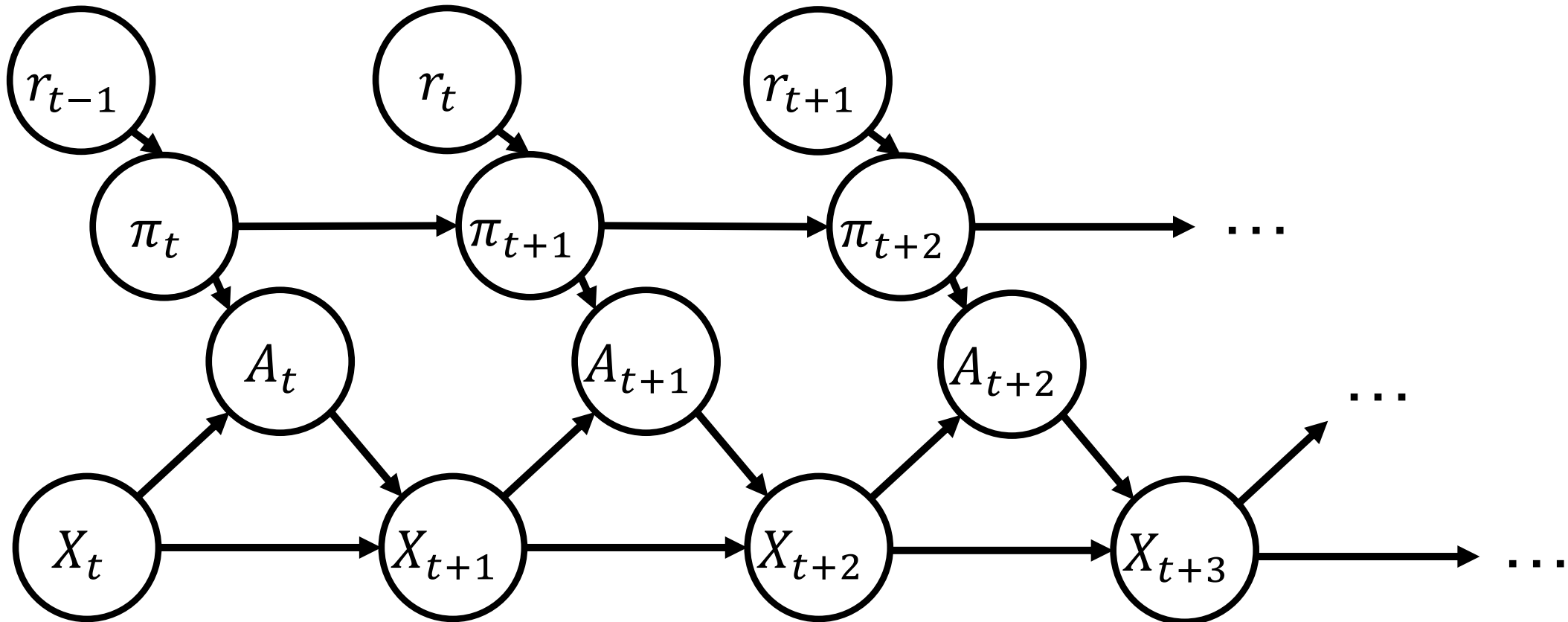
For each round $t = 1, 2, \dots, T$

- Learner observes state $X_t \in \mathcal{X}$
- Learner selects stochastic policy π_t
- Learner takes action $A_t \sim \pi_t(\cdot | X_t)$
- Adversary selects reward function $r_t: \mathcal{X} \times \mathcal{A} \rightarrow [0, 1]$
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Stochastic policy: $\pi(a|x) = \mathbb{P}[A_t = a | X_t = x]$

TEMPORAL DEPENDENCES

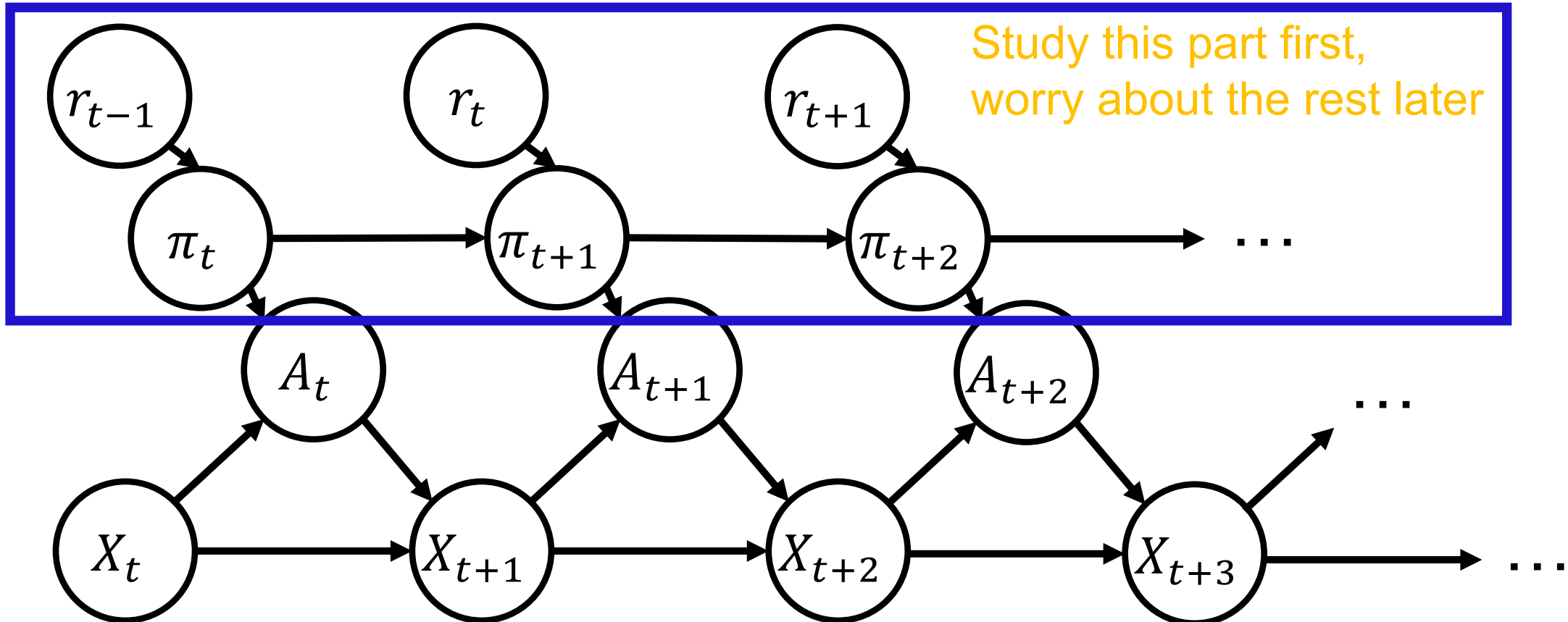
Main challenge: dependence between consecutive time steps



NB this graph is accurate for full information feedback; bandit is a bit more complicated

TEMPORAL DEPENDENCES

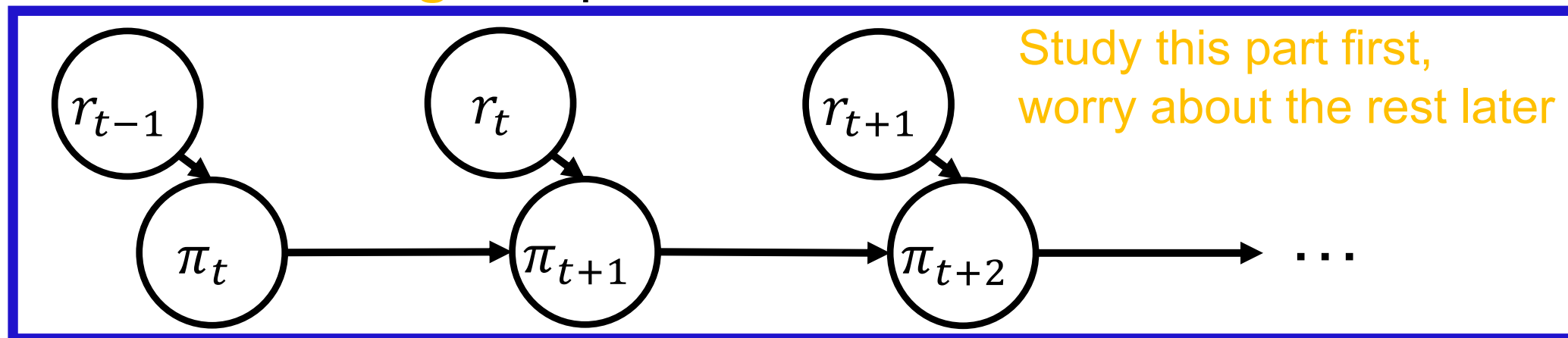
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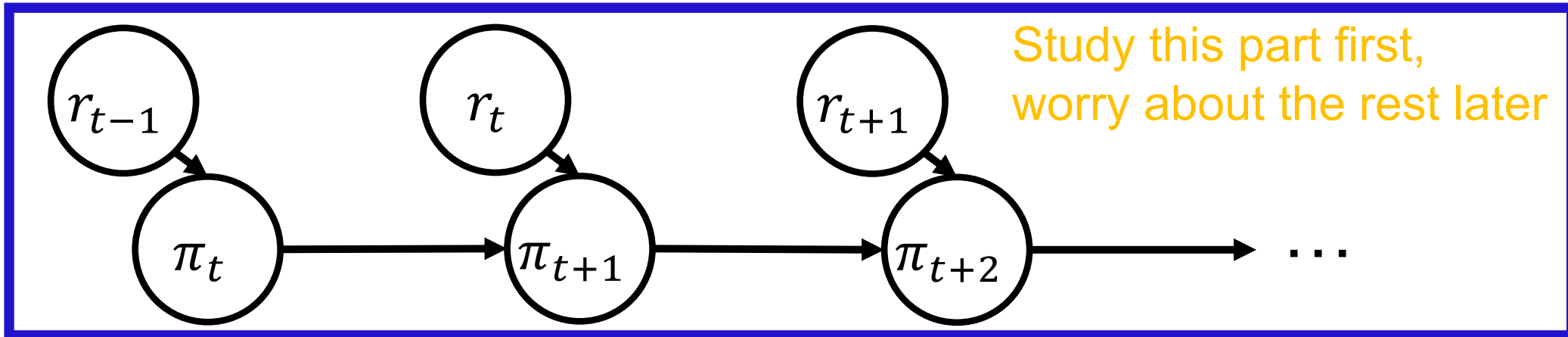
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“Pretend that every policy reaches its **stationary distribution** immediately!”

TEMPORAL DEPENDENCES

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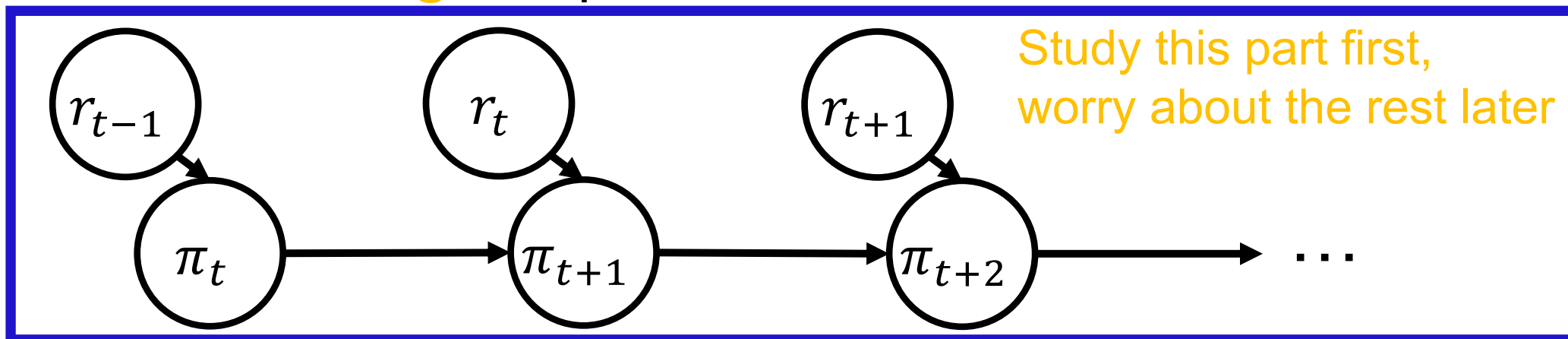
“Pretend that every policy reaches its **stationary distribution** immediately!”

Def: stationary distribution of policy π :

$$\mu_{\pi}(x, a) = \lim_{K \rightarrow \infty} \frac{1}{K} \sum_{k=1}^K \mathbb{I}_{\{X_k=x, A_k=a\}}$$

TEMPORAL DEPENDENCES

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Assumption: 1-step mixing $\forall \pi$

$$\|(v - v')P_{\pi}\|_1 \leq e^{-1/\tau} \|v - v'\|_1$$

REGRET DECOMPOSITION

- Define

$$v_t(x, a) = \mathbb{P}[X_t = x, A_t = a] \text{ and } v_t^*(x, a) = \mathbb{P}[X_t^* = x, A_t^* = a]$$

$\mu_t = \mu_{\pi_t}$, stationary distribution induced by policy π_t

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- Rewrite regret as

$$\mathfrak{Reg}_T(\pi^*) = \sum_{t=1}^T \mathbb{E}[r_t(X_t^*, \pi^*(X_t^*)) - r_t(X_t, A_t)] = \sum_{t=1}^T \langle v_t^* - v_t, r_t \rangle$$

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$$\begin{aligned}\mathfrak{Reg}_T(\pi^*) &= \sum_{t=1}^T \mathbb{E}[r_t(X_t^*, \pi^*(X_t^*)) - r_t(X_t, A_t)] = \sum_{t=1}^T \langle v_t^* - v_t, r_t \rangle \\ &= \sum_{t=1}^T \langle v_t^* - \mu^*, r_t \rangle + \sum_{t=1}^T \langle \mu^* - \mu_t, r_t \rangle + \sum_{t=1}^T \langle \mu_t - v_t, r_t \rangle\end{aligned}$$

REGRET DECOMPOSITION

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“stationarized regret”

REGRET DECOMPOSITION

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$$= \underbrace{\sum_{t=1}^T \langle v_t^* - \mu^*, r_t \rangle}_{\text{“comparator drift”}} + \underbrace{\sum_{t=1}^T \langle \mu^* - \mu_t, r_t \rangle}_{\text{“stationarized regret”}} + \underbrace{\sum_{t=1}^T \langle \mu_t - v_t, r_t \rangle}_{\text{“learner drift”}}$$

“comparator drift”

“stationarized regret”

“learner drift”

THE DRIFT TERMS

- For the comparator, fast mixing is guaranteed by assumption:

$$\sum_{t=1}^T \langle v_t^* - \mu^*, r_t \rangle \leq \sum_{t=1}^T \|v_t^* - \mu^*\|_1 \leq \sum_{t=1}^T e^{-t/\tau} \|v_1^* - \mu^*\|_1 \leq 2\tau + 2$$

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- The other term is small if the policies change slowly:

Lemma

If $\max_x \|\pi_t(\cdot | x) - \pi_{t-1}(\cdot | x)\|_1 \leq \varepsilon$ for all t , then

$$\sum_{t=1}^T \|\mu_t - v_t\|_1 \leq (\tau + 1)^2 \varepsilon T + 2e^{-T/\tau}$$

“ v_t tracks μ_t if policies change slowly”

ALGORITHMS FOR MDPS WITH ADVERSARIAL REWARDS

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Local-to-global regret
decomposition

Reduction to online
linear optimization

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LOCAL-TO-GLOBAL REGRET DECOMPOSITION

- Idea by Even-Dar, Kakade and Mansour (2005,2009) based on the performance difference lemma:

Lemma

Let π, π' be two arbitrary policies, r a reward function and Q^π be the (differential) value functions corresponding to π . Then,

$$\begin{aligned} & \langle \mu_{\pi'} - \mu_\pi, r \rangle \\ &= \sum_x \mu_{\pi'}(x) \sum_a (\pi'(a|x) - \pi(a|x)) Q_\pi(x, a) \end{aligned}$$



LOCAL-TO-GLOBAL REGRET DECOMPOSITION

Apply with $r = r_t$, $\pi = \pi_t$ and $\pi' = \pi^*$:

$$\langle \mu^* - \mu_t, r \rangle = \sum_x \mu^*(x) \sum_a (\pi^*(a|x) - \pi_t(a|x)) Q_t(x, a)$$

LOCAL-TO-GLOBAL REGRET DECOMPOSITION

Q-function of π_t with
reward function r_t

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Local regret in state x with
reward function $Q_t(x, \cdot)$

LOCAL-TO-GLOBAL REGRET DECOMPOSITION

Q-function of π_t with
reward function r_t

Apply with $r = r_t$, $\pi = \pi_t$ and $\pi' = \pi^*$:

$$\langle \mu^* - \mu_t, r \rangle = \sum_x \mu^*(x) \sum_a (\pi^*(a|x) - \pi_t(a|x)) Q_t(x, a)$$

Stationarized regret can be written as:

$$\sum_{t=1}^T \langle \mu^* - \mu_t, r \rangle = \sum_x \mu^*(x) \underbrace{\sum_{t=1}^T \sum_a (\pi^*(a|x) - \pi_t(a|x)) Q_t(x, a)}_{\text{Local regret in state } x \text{ with reward function } Q_t(x, \cdot)}$$

Algorithm idea:

run a local regret-minimization
algorithm in each state x with
reward function $Q_t(x, \cdot)$!

Local regret in state x with
reward function $Q_t(x, \cdot)$

THE MDP-EXPERT ALGORITHM

MDP-E

For each round $t = 1, 2, \dots, T$

- Observe state X_t
- Take action $A_t \sim \pi_t(\cdot | X_t)$
- Observe reward function r_t
- Calculate value functions as solution to
$$Q_t(x, a) = r_t - \langle \mu_t, r_t \rangle + \sum_{x'} P(x' | x, a) V_t(x')$$
- For all x , feed $Q_t(x, \cdot)$ to expert algorithm $\mathcal{Alg}(x)$

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- For all x , feed $Q_t(x, \cdot)$ to expert algorithm $\mathfrak{Alg}(x)$
- **Example:** $\mathfrak{Alg} = \text{Exponential weights}$

$$\pi_{t+1}(a|x) \propto \pi_t(a|x) \cdot e^{\eta Q_t(x,a)}$$

GUARANTEES FOR MDP-E

Theorem

(Even-Dar et al., 2009, Neu et al., 2014)

If $\mathfrak{Alg}(x)$ guarantees a regret bound of B_T for rewards bounded in $[0,1]$, the stationarized regret of MDP-E satisfies

$$\sum_{t=1}^T \langle \mu^* - \mu_t, r \rangle \leq \tau B_T$$

Proof is obvious given the regret decomposition.

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Theorem

If $\mathfrak{Alg}(x)$ =EWA, the regret of MDP-E satisfies

$$\mathfrak{Reg}_T = O\left(\sqrt{\tau^3 T \log|\mathcal{A}|}\right)$$

Proof is obvious given the regret decomposition.

BANDIT FEEDBACK

Addressed in Neu, György, Szepesvári and Antos (2010,2014):
replace r_t by an unbiased estimator

$$\hat{r}_t(x, a) = \frac{r_t(x, a)}{\mu_t^N(x, a)} \mathbb{I}\{(X_t, A_t) = (x, a)\},$$

with $\mu_t^N(x, a) = \mathbb{P}[(X_t, A_t) = (x, a) | \mathcal{H}_{t-N}]$

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Remember Exp3?

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Theorem

If $\mathcal{U}l g(x) = \text{EWA}$, the regret of MDP-Exp3 satisfies

$$\text{Reg}_T = O\left(\sqrt{\tau^3 T |\mathcal{A}| \log |\mathcal{A}| / \beta}\right)$$

Assumption: $\mu_\pi(x) \geq \beta$ for all π, x

ALGORITHMS FOR MDPS WITH ADVERSARIAL REWARDS

Local-to-global regret
decomposition

Reduction to online
linear optimization

ONLINE LINEAR OPTIMIZATION

Notice: stationarized regret = regret in an OLO problem!

$$\sum_{t=1}^T \langle \mu^* - \mu_t, r_t \rangle$$

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Notice: stationarized regret = regret in an OLO problem!

$$\sum_{t=1}^T \langle \mu^* - \mu_t, r_t \rangle$$

Algorithm idea:

run an OLO algorithm with the set of all stationary distributions as decision set!

$$\mathcal{U} = \left\{ \mu \in \Delta_{\mathcal{X} \times \mathcal{A}} : \sum_a \mu(x, a) = \sum_{x', a'} P(x|x', a') \mu(x', a') \right\}$$

ONLINE MIRROR DESCENT

- In each round, update stationary distribution

$$\mu_{t+1} = \arg \max_{\mu \in \mathcal{U}} \left\{ \langle \mu, r_t \rangle - \frac{1}{\eta} D(\mu | \mu_t) \right\}$$

and extract policy $\pi_{t+1}(a|x) \propto \mu_{t+1}(x, a)$

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- Choosing the regularizer:

- Relative entropy: $D(\mu | \nu) = \sum_{x,a} \mu(x, a) \log \frac{\mu(x,a)}{\nu(x,a)}$

⇒ “Online Relative Entropy Policy Search” (Zimin and Neu, 2013, Dick, György and Szepesvári, 2014)

- Conditional relative entropy: $D(\mu | \nu) = \sum_{x,a} \mu(x, a) \log \frac{\pi_\mu(a|x)}{\pi_\nu(a|x)}$

⇒ “Regularized Bellman updates” (Neu, Jonsson and Gómez, 2017)

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THE ONLINE REPS ALGORITHM

O-REPS

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- Observe state X_t
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- Calculate value functions as solution to
$$\min_V \log \sum_{x,a} \mu_t(x,a) e^{\eta(r_t(x,a) + \sum_{x'} P(x'|x,a)V(x') - V(x))}$$
- Update stationary distribution as
$$\mu_{t+1}(x,a) = \mu_t(x,a) e^{\eta(r_t(x,a) + \sum_{x'} P(x'|x,a)V(x') - V(x))}$$

Algorithm inspired by Peters, Mülling and Altün (2010)

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Unconstrained
convex minimization

Algorithm inspired by Peters, Mülling and Altün (2010)

GUARANTEES FOR O-REPS

Theorem

(Zimin and Neu, 2013, Dick et al. 2014)

The stationarized regret of O-REPS satisfies

$$\sum_{t=1}^T \langle \mu^* - \mu_t, r_t \rangle \leq \sqrt{T \log |\mathcal{X}| |\mathcal{A}|}$$

Theorem

The regret of O-REPS satisfies

$$\mathfrak{Reg}_T = O\left(\sqrt{\tau T \log |\mathcal{X}| |\mathcal{A}|}\right)$$

Proof is based on standard OLO analysis.

BANDIT FEEDBACK

Addressed in Zimin and Neu (2013) in **episodic MDPs**:
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$$\hat{r}_t(x, a) = \frac{r_t(x, a)}{q_t(x, a)} \mathbb{I}\{(x, a) \text{ visited in episode } t\},$$

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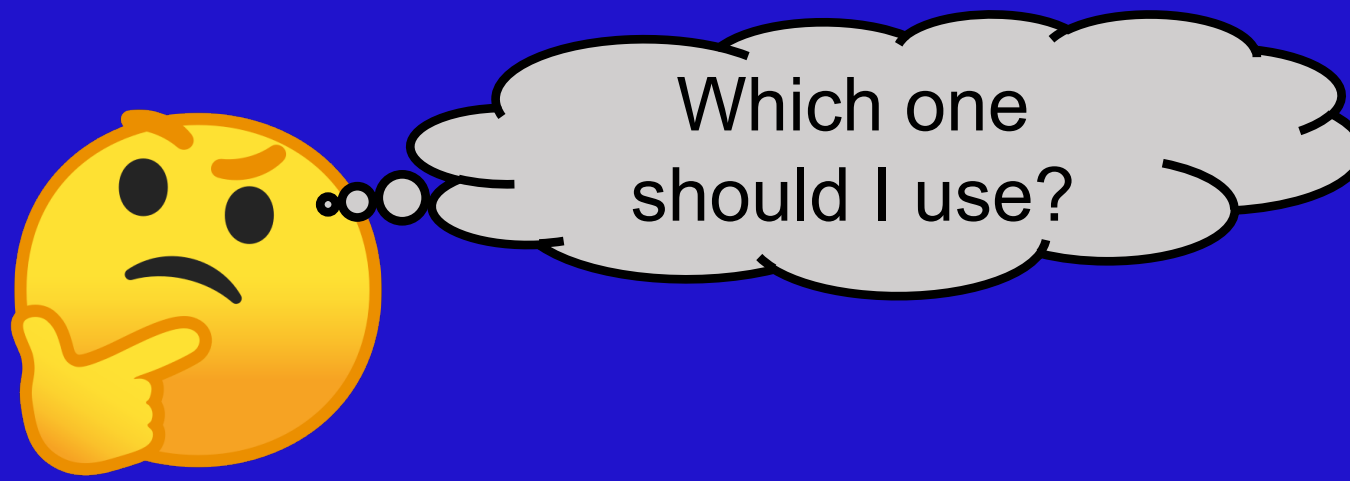
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COMPARISON OF GUARANTEES

	MDP-E	O-REPS
Full information	$\sqrt{\tau^3 T \log \mathcal{A} }$	$\sqrt{\tau T \log \mathcal{X} \mathcal{A} }$
Bandit feedback	$\sqrt{\tau^3 \mathcal{A} T \log \mathcal{A} } / \beta$???
Full information (episodic case)	$H^2 \sqrt{T \log \mathcal{A} }$	$H \sqrt{T \log \mathcal{X} \mathcal{A} }$
Bandit feedback (episodic case)	$H^2 \sqrt{ \mathcal{A} T \log \mathcal{A} } / \beta$	$\sqrt{H \mathcal{X} \mathcal{A} T \log \mathcal{X} \mathcal{A} }$

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+ MDP-E works well with
function approximation
for Q-function

+ O-REPS can easily
handle model constraints
and extensions



MDP-E WITH FUNCTION APPROXIMATION

MDP-E only needs a good approximation of the action-value function $\hat{Q}_t \approx Q^{\pi_t}$ to define its policy

$$\pi_{t+1}(a|x) \propto \exp\left(\eta \sum_{k=1}^t \hat{Q}_k(x, a)\right)$$

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- POLITEX (Abbasi-Yadkori et al., 2019):
use LSPE to estimate Q^{π_t} with linear FA
regret = $O(T^{3/4} + \varepsilon_0 T)$
- OPPO (Cai et al., 2019)
use LSPE to estimate Q^{π_t} with **realizable** linear FA
regret = $O(\sqrt{T})$

MDP-E WITH FUNCTION APPROXIMATION

MDP-E only needs a good approximation of the action-value function $\hat{Q}_t \approx Q^{\pi_t}$ to define its policy

$$\pi_{t+1}(a|x) \propto \exp\left(\eta \sum_{k=1}^t \hat{Q}_k(x, a)\right)$$

+ MDP-E is essentially identical to the “Trust-Region Policy Optimization” (TRPO) algorithm of Schulman et al. (2015), as shown by Neu, Jonsson and Gómez (2017)!!!

O-REPS WITH UNCERTAIN MODELS

O-REPS can easily accommodate uncertainties in the transition model by extending the decision set:

$$\mathcal{U} = \left\{ \mu \in \Delta_{\mathcal{X} \times \mathcal{A}} : \sum_a \mu(x, a) = \sum_{x', a'} P(x|x', a') \mu(x', a') \right\}$$

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Confidence set of
transition models

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Confidence set of
transition models

UC-O-REPS by Rosenberg and Mansour (2019)

Extended to bandit feedback by Jin et al. (2020):

$$\hat{r}_t(x, a) = \frac{r_t(x, a)}{u_t(x, a)} \mathbb{I}\{(x, a) \text{ visited in episode } t\},$$

with $u_t(x, a) > q_t(x, a) = \mathbb{P}[(x, a) \text{ visited in episode } t | \mathcal{H}_{t-1}]$ w.h.p.

OUTLOOK



OUTLOOK

- Open problems:
 - Lower bounds? Right scaling with τ ? Is uniform mixing necessary?
 - Large state spaces and function approximation?
 - Practical algorithms?



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Relevance to practice of RL?



OUTLOOK

- Open problems:
 - Lower bounds? Right scaling with τ ? Is uniform mixing necessary?
 - Large state spaces and function approximation?
 - Practical algorithms?

Relevance to practice of RL?

- Online learning algorithms are robust! Main tool: regularization
- Better understanding of regularization tools \Rightarrow better algorithms!
- Remember: TRPO = MDP-E!



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